Semaphore APIs

int **sem_destroy**(sem_t * semaphore_handle);
int **sem_init**(sem_t * semaphore_handle, int pshared, unsigned int value);
ISR int **sem_post**(sem_t * semaphore_handle);
int **sem_trywait**(sem_t * semaphore_handle);
int **sem_timedwait**(sem_t * semaphore_handle, const struct timespec * absolute_time);
int **sem_wait**(sem_t * semaphore_handle);
int **px5_sem_extend_init**(sem_t * semaphore_handle, int pshared, unsigned int value, semattr_t * semaphore_attributes);
ISR int **px5_sem_information_get**(sem_t * semaphore_handle, char ** name, u_long * current_count, u_long * threads_suspended, pthread_t *first_suspended_thread, sem_t * next_semaphore_handle);
int **px5_sem_post_notify**(sem_t semaphore_handle, void (*post_callback)(sem_t *));
int **px5_sem_tickwait**(sem_t * semaphore_handle, tick_t timeout_ticks);
int **px5_semattr_destroy**(semattr_t *semaphore_attributes);
int **px5_semattr_getcontroladdr**(semattr_t *semaphore_attributes, void ** semaphore_control_address);
int **px5_semattr_getcontrolsize**(semattr_t *semaphore_attributes, size_t * semaphore_control_size);
int **px5_semattr_getname**(semattr_t *semaphore_attributes, char ** semaphore_name);
int **px5_semattr_init**(semattr_t *semaphore_attributes);
int **px5_semattr_setcontroladdr**(semattr_t *semaphore_attributes, void * semaphore_control_address, size_t semaphore_control_size);
int **px5_semattr_setname**(semattr_t *semaphore_attributes, char * semaphore_name);

Memory Pool APIs

int **px5_pthread_memory_manager_enable**(void);
int **px5_pthread_memory_manager_get**(void * (** memory_allocate_pointer)(u_int type, u_long size), void (** memory_release_pointer)(u_int type, void *memory_to_release));
int **px5_pthread_memory_manager_set**(void * (* memory_allocate_pointer)(u_int type, u_long size), void (* memory_release_pointer)(u_int type, void *memory_to_release));
int **px5_pthread_memorypool_allocate**(pthread_memorypool_t * memorypool_handle, void ** allocated_memory, size_t request_size);
int **px5_pthread_memorypool_create**(pthread_memorypool_t * memorypool_handle, pthread_memorypoolattr_t * memorypool_attributes, void * pool_start, size_t pool_size);
int **px5_pthread_memorypool_destroy**(pthread_memorypool_t * memorypool_handle);
int **px5_pthread_memorypool_free**(void * allocated_memory);
ISR int **px5_pthread_memorypool_information_get**(pthread_memorypool_t * memorypool_handle, char ** name, u_long * maximum_available, u_long * total_size, u_long * fragments, u_long * threads_suspended, pthread_t *first_suspended_thread, pthread_memorypool_t * next_memorypool_handle);
int **px5_pthread_memorypool_timedallocate**(pthread_memorypool_t * memorypool_handle, void ** allocated_memory, size_t request_size, tick_t timeout_ticks);
int **px5_pthread_memorypool_tryallocate**(pthread_memorypool_t * memorypool_handle, void ** allocated_memory, size_t request_size);
int **px5_pthread_memorypoolattr_destroy**(pthread_memorypoolattr_t * memorypool_attributes);
int **px5_pthread_memorypoolattr_getcontroladdr**(pthread_memorypoolattr_t * memorypool_attributes, void ** memorypool_control_address);
int **px5_pthread_memorypoolattr_getcontrolsize**(pthread_memorypoolattr_t * memorypool_attributes, size_t * memorypool_control_size);
int **px5_pthread_memorypoolattr_getname**(pthread_memorypoolattr_t * memorypool_attributes, char ** name);
int **px5_pthread_memorypoolattr_init**(pthread_memorypoolattr_t * memorypool_attributes);
int **px5_pthread_memorypoolattr_setcontroladdr**(pthread_memorypoolattr_t * memorypool_attributes, void * memorypool_control_address, size_t memorypool_control_size);
int **px5_pthread_memorypoolattr_setname**(pthread_memorypoolattr_t * memorypool_attributes, char * name);

Partition Pool APIs

int **px5_pthread_partitionpool_allocate**(pthread_partitionpool_t * partitionpool_handle, void ** allocated_memory, size_t request_size);
int **px5_pthread_partitionpool_create**(pthread_partitionpool_t * partitionpool_handle, pthread_partitionpoolattr_t * partitionpool_attributes, void * pool_start, size_t pool_size, size_t partition_size);
int **px5_pthread_partitionpool_destroy**(pthread_partitionpool_t * partitionpool_handle);
ISR int **px5_pthread_partitionpool_information_get**(pthread_partitionpool_t * partitionpool_handle, char ** name, u_long * available_partitions, u_long * total_partitions, u_long * partition_size, u_long * threads_suspended, pthread_t *first_suspended_thread, pthread_partitionpool_t * next_partitionpool_handle);
ISR int **px5_pthread_partitionpool_free**(void * allocated_memory);
int **px5_pthread_partitionpool_timedallocate**(pthread_partitionpool_t * partitionpool_handle, void ** allocated_memory, size_t request_size, tick_t timeout_ticks);
ISR int **px5_pthread_partitionpool_tryallocate**(pthread_partitionpool_t * partitionpool_handle, void ** allocated_memory, size_t request_size);
int **px5_pthread_partitionpoolattr_destroy**(pthread_partitionpoolattr_t * partitionpool_attributes);
int **px5_pthread_partitionpoolattr_getcontroladdr**(pthread_partitionpoolattr_t * partitionpool_attributes, void ** partitionpool_control_address);
int **px5_pthread_partitionpoolattr_getcontrolsize**(pthread_partitionpoolattr_t * partitionpool_attributes, size_t * partitionpool_control_size);
int **px5_pthread_partitionpoolattr_getname**(pthread_partitionpoolattr_t * partitionpool_attributes, char ** name);
int **px5_pthread_partitionpoolattr_init**(pthread_partitionpoolattr_t * partitionpool_attributes);
int **px5_pthread_partitionpoolattr_setcontroladdr**(pthread_partitionpoolattr_t * partitionpool_attributes, void * partitionpool_control_address, size_t partitionpool_control_size);
int **px5_pthread_partitionpoolattr_setname**(pthread_partitionpoolattr_t * partitionpool_attributes, char * name);

SMP APIs specific to SMP operation

ISR APIs that can be called from ISRs

Constants

CLOCK_REALTIME
O_CREAT
O_EXCL
O_NONBLOCK
O_RDWR
PTHREAD_ALL_EVENTS
PTHREAD_ANY_EVENT
PTHREAD_CANCEL_ASYNCHRONOUS
PTHREAD_CANCEL_DEFERRED
PTHREAD_CANCEL_DISABLE
PTHREAD_CANCEL_ENABLE
PTHREAD_CREATE_DETACHED
PTHREAD_CREATE_JOINABLE
PTHREAD_KEYS_MAX
PTHREAD_MUTEX_ERRORCHECK
PTHREAD_MUTEX_MAX_NESTING
PTHREAD_MUTEX_NORMAL
PTHREAD_MUTEX_RECURSIVE
PTHREAD_PRIO_INHERIT
PTHREAD_PRIO_NONE
PTHREAD_PRIO_PROTECT
PTHREAD_PROCESS_PRIVATE
PTHREAD_PROCESS_SHARED
SEM_VALUE_MAX
SIG_BLOCK
SIG_SETMASK
SIG_UNBLOCK

Error Codes

PX5_SUCCESS (0) Success for most APIs
PX5_ERROR (-1) Error on non-pthread APIs, use errno for detailed error

EACCES
EADDRINUSE
EADDRNOTAVAIL
EAFNOSUPPORT
EAGAIN
EALREADY
EBADF
EBUSY
ECONNABORTED
ECONNRESET
EDEADLK
EDESTADDRREQ
EEXIST
EFAULT
EHOSTUNREACH
EINPROGRESS
EINTR
EINVAL
EIO
EISCONN
EISDIR
EMSGSIZE
EMVSERR
ENETUNREACH
ENFILE
ENOBUFS
ENODEV
ENOENT
ENOMEM
ENOPROTOOPT
ENOSPC
ENOSYS
ENOTCONN
ENOTDIR
ENOTEMPTY
ENOTSOCK
EOPNOTSUPP
EOVERFLOW
EPERM
EPIPE
EPROTONOSUPPORT
ERANGE
ESRCH
ETIMEDOUT
EWOULDBLOCK
EXDEV

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PX5 RTOS pthreads+ Programmer's Reference Card

Threading APIs

Int **pthread_attr_destroy**(pthread_attr_t * thread_attributes);
int **pthread_attr_getdetachstate**(pthread_attr_t * thread_attributes, int * detach_state);
int **pthread_attr_getstackaddr**(pthread_attr_t * thread_attributes, void ** stack_address);
int **pthread_attr_getstacksize**(pthread_attr_t * thread_attributes, size_t * stack_size);
int **pthread_attr_init**(pthread_attr_t * thread_attributes);
int **pthread_attr_setdetachstate**(pthread_attr_t * thread_attributes, int detach_state);
int **pthread_attr_setstackaddr**(pthread_attr_t * thread_attributes, void * stack_address);
int **pthread_attr_setstacksize**(pthread_attr_t * thread_attributes, size_t stack_size);
int **pthread_cancel**(pthread_t thread_handle);
void **pthread_cleanup_pop**(int execute);
void **pthread_cleanup_push**(void (*cleanup_handler)(void *), void * argument);
int **pthread_create**(pthread_t * thread_handle, pthread_attr_t * attr, void *(*start_routine)(void *), void *arg);
int **pthread_detach**(pthread_t thread_handle);
int **pthread_equal**(pthread_t first_thread, pthread_t second_thread);
void **pthread_exit**(void * exit_value);
SMP int **pthread_getaffinity_np**(pthread_t thread_handle, size_t cpusetsize, cpu_set_t *cpuset);
void **pthread_getspecific**(pthread_key_t key);
int **pthread_join**(pthread_t thread_handle, void ** value_destination);
int **pthread_key_create**(pthread_key_t *key, void (*destructor)(void *));
int **pthread_key_delete**(pthread_key_t key);
int **pthread_once**(pthread_once_t *once_control, void (*init_routine)(void));
pthread_t **pthread_self**(void);
SMP int **pthread_setaffinity_np**(pthread_t thread_handle, size_t cpusetsize, const cpu_set_t *cpuset);
int **pthread_setcancelstate**(int new_state, int * old_state);
int **pthread_setcanceltype**(int new_type, int * old_type);
void **pthread_testcancel**(void);
int **pthread_setspecific**(pthread_key_t key, const void * value);
SMP int **px5_pthread_attr_getaffinity**(pthread_attr_t *attributes, size_t cpusetsize, cpu_set_t * core_affinity);
int **px5_pthread_attr_getautostart**(pthread_attr_t *attributes, int * automatic_start);
int **px5_pthread_attr_getcontroladdr**(pthread_attr_t * thread_attributes, void ** thread_control_address);
int **px5_pthread_attr_getcontrolsize**(pthread_attr_t * thread_attributes, size_t * thread_control_size);
int **px5_pthread_attr_getname**(pthread_attr_t * thread_attributes, char ** name);
int **px5_pthread_attr_getpriority**(pthread_attr_t * thread_attributes, int * priority);
int **px5_pthread_attr_gettimeslice**(pthread_attr_t * thread_attributes, u_long * thread_time_slice);
SMP int **px5_pthread_attr_setaffinity**(pthread_attr_t * attributes, size_t cpusetsize, cpu_set_t * core_affinity);
int **px5_pthread_attr_setautostart**(pthread_attr_t *attributes, int automatic_start);
int **px5_pthread_attr_setcontroladdr**(pthread_attr_t * thread_attributes, void * thread_control_address, size_t thread_control_size);
int **px5_pthread_attr_setname**(pthread_attr_t * thread_attributes, char * name);
int **px5_pthread_attr_setpriority**(pthread_attr_t * thread_attributes, int priority);
int **px5_pthread_attr_settimeslice**(pthread_attr_t * thread_attributes, u_long thread_time_slice);
ISR int **px5_pthread_information_get**(pthread_t thread_handle, char ** name, int * state, int * priority, void ** stack_limit, void ** stack_pointer, u_long * minimum_stack, pthread_t * next_thread);
int **px5_pthread_priority_change**(pthread_t thread_handle, int new_priority, int * old_priority);
ISR int **px5_pthread_resume**(pthread_t thread_handle);
int **px5_pthread_stack_check**(pthread_t thread_handle, u_long * minimum_available_stack);
int **px5_pthread_start**(u_long run_time_id, void * memory_start, u_long memory_size);
ISR int **px5_pthread_suspend**(pthread_t thread_handle);
int **px5_pthread_timeslice_change**(pthread_t thread_handle, u_long new_timeslice, u_long * previous_timeslice);
int **sched_yield**(void);

Time APIs

int **clock_getres**(clockid_t clock_id, struct px5_timespec *resolution);
int **clock_gettime**(clockid_t clock_id, struct px5_timespec *current_time);
int **clock_settime**(clockid_t clock_id, struct px5_timespec *new_time);
int **nanosleep**(const struct px5_timespec *request_time, struct px5_timespec *remaining_time);
u_int **sleep**(unsigned int seconds);
time_t **time**(px5_time_t *return_seconds);
int **usleep**(useconds_t microseconds);
int **px5_pthread_tick_sleep**(tick_t ticks_to_sleep);
tick_t **px5_pthread_ticks_get**(void);
int **px5_pthread_ticktimer_create**(pthread_ticktimer_t *ticktimer_handle, pthread_ticktimerattr_t * attributes, void (*expiration_routine)(pthread_ticktimer_t *, void *), void *argument, tick_t initial_ticks, tick_t reload_ticks);
int **px5_pthread_ticktimer_destroy**(pthread_ticktimer_t *ticktimer_handle);
ISR int **px5_pthread_ticktimer_information_get**(pthread_ticktimer_t * ticktimer_handle, char ** name, int * active, tick_t * remaining_ticks, tick_t * reload_ticks, pthread_ticktimer_t * next_ticktimer_handle);
int **px5_pthread_ticktimer_start**(pthread_ticktimer_t *ticktimer_handle);
int **px5_pthread_ticktimer_stop**(pthread_ticktimer_t *ticktimer_handle);
int **px5_pthread_ticktimer_update**(pthread_ticktimer_t *ticktimer_handle, tick_t initial_ticks, tick_t reload_ticks);
int **px5_pthread_ticktimerattr_destroy**(pthread_ticktimerattr_t *ticktimer_attributes);
int **px5_pthread_ticktimerattr_getcontroladdr**(pthread_ticktimerattr_t * ticktimer_attributes, void ** ticktimer_control_address);
int **px5_pthread_ticktimerattr_getcontrolsize**(pthread_ticktimerattr_t * ticktimer_attributes, size_t * ticktimer_control_size);
int **px5_pthread_ticktimerattr_getname**(pthread_ticktimerattr_t * ticktimer_attributes, char ** name);
int **px5_pthread_ticktimerattr_init**(pthread_ticktimerattr_t *ticktimer_attributes);
int **px5_pthread_ticktimerattr_setcontroladdr**(pthread_ticktimerattr_t * ticktimer_attributes, void * ticktimer_control_address, size_t ticktimer_control_size);
int **px5_pthread_ticktimerattr_setname**(pthread_ticktimerattr_t * ticktimer_attributes, char * name);

Condition Variable APIs

int **pthread_cond_broadcast**(pthread_cond_t * condition_var_handle);
int **pthread_cond_destroy**(pthread_cond_t * condition_var_handle);
int **pthread_cond_init**(pthread_cond_t * condition_var_handle, pthread_condattr_t * condition_var_attributes);
int **pthread_cond_signal**(pthread_cond_t * condition_var_handle);
int **pthread_cond_timedwait**(pthread_cond_t * condition_var_handle, pthread_mutex_t * mutex_handle, const struct px5_timespec *absolute_time);
int **pthread_cond_wait**(pthread_cond_t * condition_var_handle, pthread_mutex_t * mutex_handle);
int **pthread_condattr_destroy**(pthread_condattr_t * condition_var_attributes);
int **pthread_condattr_getpshared**(pthread_condattr_t * condition_var_attributes, int * process_sharing_designation);
int **pthread_condattr_init**(pthread_condattr_t * condition_var_attributes);
int **pthread_condattr_setpshared**(pthread_condattr_t * condition_var_attributes, int process_sharing_designation);
ISR int **px5_pthread_cond_information_get**(pthread_cond_t * cond_var_handle, char ** name, u_long * signal_count, u_long * threads_suspended, pthread_t *first_suspended_thread, pthread_cond_t * next_cond_var_handle);
int **px5_pthread_condattr_getcontroladdr**(pthread_condattr_t * condition_var_attributes, void ** condition_var_control_address);
int **px5_pthread_condattr_getcontrolsize**(pthread_condattr_t * condition_var_attributes, size_t * condition_var_control_size);
int **px5_pthread_condattr_getname**(pthread_condattr_t * condition_var_attributes, char ** name);
int **px5_pthread_condattr_setcontroladdr**(pthread_condattr_t * condition_var_attributes, void * condition_var_control_address, size_t condition_var_control_size);
int **px5_pthread_condattr_setname**(pthread_condattr_t * condition_var_attributes, char * name);

Event Flags APIs

ISR int **px5_pthread_event_flags_clear**(pthread_event_flags_t * event_flags_handle);
ISR int **px5_pthread_event_flags_clearspecific**(pthread_event_flags_t * event_flags_handle, u_long flags_to_clear);
int **px5_pthread_event_flags_create**(pthread_event_flags_t * event_flags_handle, pthread_event_flagsattr_t * event_flags_attributes);
int **px5_pthread_event_flags_destroy**(pthread_event_flags_t * event_flags_handle);
ISR int **px5_pthread_event_flags_information_get**(pthread_event_flags_t * event_flags_handle, char **name, u_long *current_events, u_long *consumption_mask, u_long *threads_suspended, pthread_t *first_suspended_thread, pthread_event_flags_t * next_event_flags_handle);
ISR int **px5_pthread_event_flags_set**(pthread_event_flags_t * event_flags_handle, u_long events_to_set);
int **px5_pthread_event_flags_set_notify**(pthread_event_flags_t event_flags_handle, void (*set_callback)(pthread_event_flags_t *));
int **px5_pthread_event_flags_timedwait**(pthread_event_flags_t * event_flags_handle, u_long requested_events, int all_or_any, u_long * received_events, tick_t timeout_ticks);
ISR int **px5_pthread_event_flags_trywait**(pthread_event_flags_t * event_flags_handle, u_long requested_events, int all_or_any, u_long * received_events);
int **px5_pthread_event_flags_wait**(pthread_event_flags_t * event_flags_handle, u_long requested_events, int all_or_any, u_long * received_events);
int **px5_pthread_event_flagsattr_destroy**(pthread_event_flagsattr_t * event_flags_attributes);
int **px5_pthread_event_flagsattr_getautoconsumemask**(pthread_event_flagsattr_t * event_flags_attributes, u_long * auto_consumption_mask);
int **px5_pthread_event_flagsattr_getcontroladdr**(pthread_event_flagsattr_t * event_flags_attributes, void ** event_flags_control_address);
int **px5_pthread_event_flagsattr_getcontrolsize**(pthread_event_flagsattr_t * event_flags_attributes, size_t * event_flags_control_size);
int **px5_pthread_event_flagsattr_getname**(pthread_event_flagsattr_t * event_flags_attributes, char ** name);
int **px5_pthread_event_flagsattr_init**(pthread_event_flagsattr_t * event_flags_attributes);
int **px5_pthread_event_flagsattr_setautoconsumemask**(pthread_event_flagsattr_t * event_flags_attributes, u_long auto_consumption_mask);
int **px5_pthread_event_flagsattr_setcontroladdr**(pthread_event_flagsattr_t * event_flags_attributes, void * event_flags_control_address, size_t event_flags_control_size);
int **px5_pthread_event_flagsattr_setname**(pthread_event_flagsattr_t * event_flags_attributes, char * name);

Fast Queue APIs

int **px5_pthread_fastqueue_create**(pthread_fastqueue_t *fastqueue_handle, pthread_fastqueueattr_t * fastqueue_attributes, size_t message_size, int max_messages);
int **px5_pthread_fastqueue_destroy**(pthread_fastqueue_t * fastqueue_handle);
ISR int **px5_pthread_fastqueue_information_get**(pthread_fastqueue_t * queue_handle, char ** name, u_long * messages_queued, u_long * message_size, u_long * maximum_messages, u_long * threads_suspended, pthread_t *first_suspended_thread, pthread_fastqueue_t * next_queue_handle);
int **px5_pthread_fastqueue_receive**(pthread_fastqueue_t * fastqueue_handle, u_long * message_destination, size_t message_size);
int **px5_pthread_fastqueue_send**(pthread_fastqueue_t * fastqueue_handle, u_long * message_source, size_t message_size);
int **px5_pthread_fastqueue_send_notify**(pthread_fastqueue_t fastqueue_handle, void (*send_callback)(pthread_fastqueue_t *));
int **px5_pthread_fastqueue_timedreceive**(pthread_fastqueue_t * fastqueue_handle, u_long * message_destination, size_t message_size, tick_t timeout_ticks);
int **px5_pthread_fastqueue_timedsend**(pthread_fastqueue_t * fastqueue_handle, u_long * message_source, size_t message_size, tick_t timeout_ticks);
ISR int **px5_pthread_fastqueue_tryreceive**(pthread_fastqueue_t * fastqueue_handle, u_long * message_destination, size_t message_size);
ISR int **px5_pthread_fastqueue_trysend**(pthread_fastqueue_t * fastqueue_handle, u_long * message_source, size_t message_size);
int **px5_pthread_fastqueueattr_destroy**(pthread_fastqueueattr_t * fastqueue_attributes);
int **px5_pthread_fastqueueattr_getcontroladdr**(pthread_fastqueueattr_t * fastqueue_attributes, void ** fastqueue_control_address);

Fast Queue APIs (Continues)

int **px5_pthread_fastqueueattr_getcontrolsize**(pthread_fastqueueattr_t * fastqueue_attributes, size_t * fastqueue_control_size);
int **px5_pthread_fastqueueattr_getname**(pthread_fastqueueattr_t * fastqueue_attributes, char ** fastqueue_name);
int **px5_pthread_fastqueueattr_getqueueaddr**(pthread_fastqueueattr_t* fastqueue_attributes, void ** fastqueue_memory_address);
int **px5_pthread_fastqueueattr_getqueuesize**(pthread_fastqueueattr_t* fastqueu_attributes, size_t * fastqueue_memory_size);
int **px5_pthread_fastqueueattr_init**(pthread_fastqueueattr_t * fastqueue_attributes);
int **px5_pthread_fastqueueattr_setcontroladdr**(pthread_fastqueueattr_t * fastqueue_attributes, void * fastqueue_control_address, size_t fastqueue_control_size);
int **px5_pthread_fastqueueattr_setname**(pthread_fastqueueattr_t * fastqueue_attributes, char * fastqueue_name);
int **px5_pthread_fastqueueattr_setqueueaddr**(pthread_fastqueueattr_t* fastqueue_attributes, void * fastqueue_memory_address, size_t fastqueue_memory_size);

Message Queue APIs

int **mq_close**(mqd_t message_queue);
ISR int **mq_getattr**(mqd_t message_queue, struct mq_attr * queue_attributes);
mqd_t **mq_open**(const char * queue_name, int operation, mode_t mode, struct mq_attr * queue_attributes);
ssize_t **mq_receive**(mqd_t message_queue, char * message, size_t message_size, unsigned int *message_priority);
ISR int **mq_send**(mqd_t message_queue, const char * message, size_t message_size, unsigned int message_priority);
ISR int **mq_setattr**(mqd_t message_queue, const struct mq_attr * queue_attributes, struct mq_attr * previous_attributes);
ssize_t **mq_timedreceive**(mqd_t message_queue, char * message, size_t message_size, unsigned int * message_priority, const struct px5_timespec *absolute_timeout);
int **mq_timedsend**(mqd_t message_queue, const char * message, size_t message_size, unsigned int message_priority, const struct px5_timespec *absolute_timeout);
mqd_t **px5_mq_extend_open**(const char * queue_name, int operation, mode_t mode, struct mq_attr * queue_attributes, mq_extendattr_t * extend_attributes);
int **px5_mq_extendattr_destroy**(mq_extendattr_t * queue_attributes);
int **px5_mq_extendattr_getcontroladdr**(mq_extendattr_t * queue_attributes, void ** queue_control_address);
int **px5_mq_extendattr_getcontrolsize**(mq_extendattr_t * queue_attributes, size_t * queue_control_size);
int **px5_mq_extendattr_getqueueaddr**(mq_extendattr_t * queue_attributes, void ** queue_memory_address);
int **px5_mq_extendattr_getqueuesize**(mq_extendattr_t * queue_attributes, size_t * queue_memory_size);
int **px5_mq_extendattr_init**(mq_extendattr_t * queue_attributes);
int **px5_mq_extendattr_setcontroladdr**(mq_extendattr_t * queue_attributes, void * queue_control_address, size_t queue_contorl_size);
int **px5_mq_extendattr_setqueueaddr**(mq_extendattr_t * queue_attributes, void * queue_memory_address, size_t queue_memory_size);
ISR int **px5_mq_information_get**(mqd_t * queue_handle, char ** name, u_long * messages_queued, u_long * maximum_messages, u_long * maximum_message_size, u_long * threads_suspended, pthread_t *first_suspended_thread, mqd_t * next_queue_handle);
int **px5_mq_send_notify**(mqd_t queue_handle, void (*send_callback)(mqd_t));

Mutex APIs

int **pthread_mutex_destroy**(pthread_mutex_t * mutex_handle);
int **pthread_mutex_init**(pthread_mutex_t * mutex_handle, pthread_mutexattr_t * mutex_attributes);
int **pthread_mutex_lock**(pthread_mutex_t * mutex_handle);
int **pthread_mutex_trylock**(pthread_mutex_t * mutex_handle);
int **pthread_mutex_unlock**(pthread_mutex_t * mutex_handle);
int **pthread_mutexattr_destroy**(pthread_mutexattr_t * mutex_attributes);
int **pthread_mutexattr_getprotocol**(pthread_mutexattr_t * mutex_attributes, int * protocol);
int **pthread_mutexattr_getpshared**(pthread_mutexattr_t * mutex_attributes, int * process_sharing_designation);
int **pthread_mutexattr_gettype**(pthread_mutexattr_t * mutex_attributes, int * type);
int **pthread_mutexattr_init**(pthread_mutexattr_t * mutex_attributes);
int **pthread_mutexattr_setprotocol**(pthread_mutexattr_t * mutex_attributes, int protocol);
int **pthread_mutexattr_setpshared**(pthread_mutexattr_t * mutex_attributes, int process_sharing_designation);
int **pthread_mutexattr_settype**(pthread_mutexattr_t * mutex_attributes, int type);
ISR int **px5_pthread_mutex_information_get**(pthread_mutex_t * mutex_handle, char ** name, u_long * nested_count, u_long * maximum_nesting, pthread_t * owner, u_long * threads_suspended, pthread_t *first_suspended_thread, pthread_mutex_t * next_mutex_handle);
int **px5_pthread_mutexattr_getcontroladdr**(pthread_mutexattr_t * mutex_attributes, void ** mutex_control_address);
int **px5_pthread_mutexattr_getcontrolsize**(pthread_mutexattr_t * mutex_attributes, size_t * mutex_control_size);
int **px5_pthread_mutexattr_getname**(pthread_mutexattr_t * mutex_attributes, char ** name);
int **px5_pthread_mutexattr_setcontroladdr**(pthread_mutexattr_t * mutex_attributes, void * mutex_control_address, size_t mutex_control_size);
int **px5_pthread_mutexattr_setname**(pthread_mutexattr_t * mutex_attributes, char * name);

Signals APIs

int **pthread_kill**(pthread_t thread_handle, int signal_number);
int **pthread_sigmask**(int operation, sigset_t * signal_set, sigset_t * previous_mask);
int **sigaction**(int signal_number, sigaction_t * new_handler, sigaction_t * previous_handler);
int **sigaddset**(sigset_t * signal_set, int signal_number);
int **sigdelset**(sigset_t * signal_set, int signal_number);
int **sigemptyset**(sigset_t * signal_set);
int **sigfillset**(sigset_t * signal_set);
int **sigismember**(sigset_t * signal_set, int signal_number);
int **sigpending**(sigset_t * pending_signals);
int **sigtimedwait**(const sigset_t * signals, siginfo_t * signal_info, const struct timespec * timeout);
int **sigwait**(const sigset_t * signals, int * signal_number);
int **sigwaitinfo**(const sigset_t * signals, siginfo_t * signal_info);